CHOPLIFTER!

the evil Bungeling boss kid-
napped the of our spokesmen
from a World Team Conference.
You must save Dune.

The delegates are imprisoned
in a Bungeling stronghold. But
we've got a secret base nearby
disguised as a post office.
You're already smuggled in a
helicopter, fully armed with a
machine gun and bombs. You're
ready to fly it into enemy terri-
tory, snatch the hostages from
their prison barracks and
speed them to safety.

But be careful! The Bungeling
forces are on the alert — just
waiting to shoot you down.
You'll need speed and skill to
get past them and save the
hostages. But you can do it!

Getting Started

1. Insert the Choplifter cartridge
   into your ATARI 7800 Pro-
   System as explained in your
   Owner's Manual.

2. Plug your controller into the
   left controller jack.

3. Press the Power button to
   turn on your console.

4. Press color controller button
   to start play.

5. Press Pause to pause a
   game; press it again to
   resume play.

2. During play, you can press
   Reset to start a new game.

3. When a game is over, press
   Pause or color controller
   button to start a new game.

Playing the Game

The 64 hostages are locked in
four Bungeling prison barracks.
As time passes, the imprisoned
hostages get frantic. You
must rescue them in your heli-
copter and fly them to safety.
Your mission is divided into
three battle zones. In the first
zone, you attack the enemy's
coastal defense. Then, in the
second, you penetrate inland
and fly through their air de-
fenses, until you reach the
prison barracks in the third
zone. Here, you must free the
hostages and carry them to the
landing pad in the drop zone.

While flying, press the right con-
troller button to change the di-
rection the helicopter faces. To
move the helicopter, press the
joystick in the direction you
want to go. If you press the left
button, you'll automatically fire
forward, or let...

Bungelings!

Press the left controller button to fire your chopper's machine gun or drop bombs. When the chopper is facing sideways, the machine gun will fire. Use it to pick off airborne targets and to shoot open the fuel tanks. To drop bombs on ground steerers, dive downward, then press the left button.

Once in the air, you'll have to fight off Bungeling ground stations as the hovers get close to a fuel tank. Shoot down the barricades to free the hostages, then land your helicopter so they can scramble to safety. You need to rescue all the hostages at once to make it to the next level.

If your chopper is shot down, another appears at the peak office until all your choppers are lost. You'll get one extra helicopter after each successful mission for every ten hostages you rescue.

Bungelings!

■ **Tanks** will shoot your helicopter if you are landed or are near the ground. Their turrets track your chopper, then fire. They'll also shoot open the fuel barrels, then shoot the hostages as they run.

■ **Jet Fighters** charge at you from above or below.

■ **Drone Air Mines** home in on your chopper. When they make contact, you count.

Survival Tips

Maneuver your chopper high to bomb tanks while avoiding fuel fire.

You can shoot down jets and missiles, but it's safer and quicker to dodge them.

Hostages caught in crossfire squashes them. Direct above them either.

Scoring

Scores are shown at the top of the screen.

Left score	Middle score	Right score

Left score .... Hostages inside the chopper
Middle score .... Hostages near the chopper
Right score .... Hostages rescued

The highest possible score for rescued hostages is six.